



KINGS



COLLEGE OF ENGINEERING
DEPARTMENT OF INFORMATION TECHNOLOGY
QUESTION BANK

Subject code/Subject Name: EC1358/ Digital Signal Processing
Year/ Sem : III/VI

UNIT – 1
SIGNAL AND SYSTEMS
PART-A (2 MARKS)

1. What is a continuous and discrete time signal?
2. Give the classification of signals?
3. What are the types of systems?
4. What are even and odd signals?
5. What are deterministic and random signals?
6. What are energy and power signal?
7. What are the operations performed on a signal?
8. What are elementary signals and name them?
9. What are the properties of a system?
10. What is memory system and memory less system?
11. What is an invertible system?
12. What are time invariant systems?
13. Is a discrete time signal described by the input output relation?
 $y[n] = r^n x[n]$ time invariant.
14. Show that the discrete time system described by the input-output relationship $y[n] = nx[n]$ is linear?
15. What is SISO system and MIMO system?

16. What is the output of the system with system function H_1 and H_2 when connected in cascade and parallel?
17. What do you mean by periodic and non-periodic signals?
18. Determine the convolution sum of two sequences $x(n) = \{3, 2, 1, 2\}$ and $h(n) = \{1, 2, 1, 2\}$
19. Find the convolution of the signals?
20. Determine the solution of the difference equation.
21. Determine the response $y(n)$, $n \geq 0$ of the system described by the second order difference equation.

PART- B(16 MARKS)

1. i) Find the inverse z –transform of $X(z)$,

$$X(z) = \frac{1}{1-az^{-1}} \quad \text{where } a \text{ is a constant.} \quad (08)$$

- ii) Find the z- transform of autocorrelation function. (08)

2. i) Explain the method of approximation of derivatives for digitizing the analog filter into a digital filter. (08)

- ii) Determine $H(z)$ using impulse invariance method for the given transfer function,

$$H(S) = \frac{3}{(S+1)(S+3)}$$

Assume $T=1$ Sec (08)

3. i) Find the convolution of $X(n)$ and $h(n)$

$$X(n) = (1/2)^n u(n)$$

$$h(n) = (1/3)^n u(n) \quad (08)$$

- ii) Find the z-transform of $x(n)$, $x(n) = (1/2)^{n-5} u(n-2) + 8(n-5)$. (08)

4. i) Find the inverse Z- transform of X(z),

$$X(z) = \frac{1}{1+az^{-1}}, \text{ Where } a \text{ constant.} \quad (08)$$

- (ii) Find the z-transform of autocorrelation function. (08)

5. State and prove important properties of the z-transforms. (16)

UNIT- 2
FAST FOURIER TRANSFORMS
PART-A (2 MARKS)

1. Differentiate DTFT and DFT.
2. Differentiate between DIT and DIF algorithm.
3. How many stages are there for 8 point DFT?
4. How many multiplication terms are required for doing DFT by expressional method and FFT method?
5. Distinguish IIR and FIR filters.
6. Distinguish analog and digital filters.
7. Write the expression for order of Butterworth filter?
8. Write the expression for the order of chebyshev filter?
9. Write the various frequency transformations in analog domain?
10. Write the steps in designing chebyshev filter?
11. Write down the steps for designing a Butterworth filter?
12. State the equation for finding the poles in chebyshev filter.

PART -B(16 MARKS)

1. Determine the DFT of the sequence
 $x(n) = 1/4, \text{ for } 0 \leq n \leq 2$
 $0, \text{ otherwise}$ (16)
2. Derive the DFT of the sample data sequence $x(n) = \{1, 1, 2, 2, 3, 3\}$ and compute

- the corresponding amplitude and phase spectrum. (16)
3. Given $x(n) = \{0,1,2,3,4,5,6,7\}$ find $X(k)$ using DIT FFT algorithm. (16)
4. Given $X(k) = \{28, -4+j9.656, -4+j4, -4+j1.656, -4, -4-j1.656, -4-j4, -4-j9.656\}$, find $x(n)$ using inverse DIT FFT algorithm. (16)
5. Find the inverse DFT of $X(k) = \{1,2,3,4\}$ (16)

UNIT- 3
IIR FILTER DESIGN
PART-A (2 MARKS)

1. State the steps to design digital IIR filter using bilinear method.
2. What is warping effect?
3. Write a note on pre warping.
4. Give the bilinear transform equation between s plane and z plane.
5. Why impulse invariant method is not preferred in the design of IIR filters other than lowpass filter?
6. What is meant by impulse invariant method?
7. What do you understand by backward difference?
8. What are the properties of chebyshev filter?
9. Give the magnitude function of Butterworth filter?
10. Give the equation for the order N, major, minor axis of an ellipse in case of chebyshev filter?
11. Give the expression for poles and zeroes of a chebyshev type 2 filters.
12. How can you design a digital filter from analog filter?
13. Write down bilinear transformation.
14. Differentiate Butterworth and Chebyshev filter.
15. What is filter?
16. What are the types of digital filter according to their impulse response?
17. How phase distortion and delay distortion are introduced?

PART- B(16 MARKS)

1) i) Describe impulse invariant mapping technique for designing IIR filter. (08)

ii) Develop cascade and parallel realization of the system described by the difference equation

$$y(n) + (3/8)y(n-1) - (3/32)y(n-2) - (1/64)y(n-3) = x(n) + 3x(n-1) + 2x(n-2) \quad (08)$$

2) Design a Butter worth digital filter to meet the following constraints.

$$0.9 \leq |H(\omega)| \leq 1, 0 \leq \omega \leq \pi/2$$

$$|H(\omega)| \leq 0.2, 3\pi/4 \leq \omega \leq \pi$$

Use bilinear transformation mapping technique. Assume $T=1$ Sec (16)

3) Consider the system described by

$$y(n) - (3/4)y(n-1) + (1/8)y(n-2) = x(n) + (1/3)x(n-1)$$

Determine and draw all possible realization structures. (16)

4) Explain the following terms briefly.

i. Frequency sampling structure. (04)

ii. Lattice structure for IIR filter (04)

iii. Perturbation error (04)

iv. Limit cycles. (04)

UNIT- 4**FIR FILTER DESIGN****PART-A (2 MARKS)**

1. What is mean by FIR filter?
2. What is mean by FIR filter?
3. Write the steps involved in FIR filter design.
4. What are advantages of FIR filter?
5. What are the disadvantages of FIR FILTER?
6. What is the necessary and sufficient condition for the linear phase characteristic of a FIR filter?

7. List the well known design technique for linear phase FIR filter design?
8. Define IIR filter?
9. For what kind of application, the antisymmetrical impulse response can be used?
10. For what kind of application, the symmetrical impulse response can be used?
11. What is the reason that FIR filter is always stable?
12. What condition on the FIR sequence $h(n)$ are to be imposed in order that this filter can be called a linear phase filter?
13. Under what conditions a finite duration sequence $h(n)$ will yield constant group delay in its frequency response characteristics and not the phase delay?
14. State the condition for a digital filter to be causal and stable?
15. What are the properties of FIR filter?
16. When cascade form realization is preferred in FIR filters?
17. What are the disadvantages of Fourier series method?
18. What are the desirable characteristics of the windows?
19. Compare Hamming window with Kaiser Window.
20. What is the necessary and sufficient condition for linear phase characteristics in FIR filter?

PART- B(16 MARKS)

1. Derive the condition of FIR filter to be linear in phase. (16)
2. Describe briefly the different methods of power spectral estimation?
 - i. Bartlett method (06)
 - ii. Welch method (06)
 - iii. Blackman-Tukey method and its derivation. (04)
3. Design a digital low pass filter FIR filter of length 11, with cut off frequency of 0.5 kHz and sampling rate 2 kHz using hamming window. (16)
4. Explain the design of FIR filter using frequency sampling technique. (16)

UNIT -5
FINITE WORD LENGTH EFFECTS
PART-A (2 MARKS)

1. Define white noise?
2. What do you understand by a fixed-point number?
3. What is the objective of spectrum estimation?
4. List out the addressing modes supported by C5X processors?
5. What is meant by block floating point representation? What are its advantages?
6. What are the advantages of floating point arithmetic?
7. How the multiplication & addition are carried out in floating point arithmetic?
8. What do you understand by input quantization error?
9. List the on-chip peripherals in 5X.
10. What is the relationship between truncation error e and the bits b for representing a decimal into binary?
11. What is meant rounding? Discuss its effect on all types of number representation?
12. What is meant by A/D conversion noise?
13. What is the effect of quantization on pole location?
14. What is meant by quantization step size?
15. How would you relate the steady-state noise power due to quantization and the b bits representing the binary sequence?
16. What is overflow oscillation?
17. What are the methods used to prevent overflow?
18. What are the two kinds of limit cycle behavior in DSP?
19. Determine "dead band" of the filter.
20. Explain briefly the need for scaling in the digital filter implementation.
21. What are the different buses of TMS320C5X and their functions?

PART –B(16 MARKS)

1. Derive the expression for steady state I/P Noise Power and Steady state O/P Noise power. (16)

2. Draw the product quantization model for first order and second order filter and write the difference equation and draw the noise model. (16)

3. For the second order filter draw the direct form II realization and find the scaling factor S_0 to avoid over flow. Find the scaling factor from the formula

$$I = \frac{1+r^2}{(1-r^2)(1-2r^2\cos 2\theta - r^4)} \quad (16)$$

4. Explain briefly about various number representation in digital computer. (16)

5. Consider the transfer function $H(Z) = H_1(Z) H_2(Z)$ where $H_1(Z) = 1/1-a_1Z^{-1}$

$$H_2(z) = 1/1-a_2Z^{-1}$$

Find the o/p Round of noise power Assume $a_1=0.5$ and $a_2= 0.6$ and find o.p round off noise power. (16)

6. What is meant by A/D conversion noise? Explain in detail? (16)